



(University of Choice)

MASINDE MULIRO UNIVERSITY OF SCIENCE AND TECHNOLOGY (MMUST)

MAIN CAMPUS

UNIVERSITY EXAMINATIONS SUPPLEMENTARY/SPECIAL EXAMS FOR THE DEGREE

IN

CIVIL AND STRUCTURAL ENGINEERING/ ELECTRICAL AND COMMUNICATION ENGINEERING/ MECHANICAL AND INDUSTRIAL ENGINEERING

COURSE CODE: CSC 201

COURSE TITLE: COMPUTER PROGRAMMING I

DATE: 29/07/2022 **TIME:** 8:00a.m-10:00a.m

INSTRUCTIONS TO CANDIDATES

Answer Question ONE (1) and any other TWO

TIME: 2 Hours

MMUST observes ZERO tolerance to examination cheating

QUESTION ONE [30marks]

```
[4marks]
a) Define the following terms:
           Variable
      i.
     ii.
           assembler
    iii.
           loop
           object code
    iv.
b) Outline rules followed when declaring variables in programing.
                                                                              [3Marks]
                                                                              [2Marks]
c) Explain any two limitations of low level languages.
                                                                              [2Marks]
d) What effects do comments have on a program?
e) Mary, a student in MMUST wrote the following code during a programming session
    #include <stdio.h>
    int main ();
    char ch='A';
    char str[20]="fresh2refresh.com";
    float flt=10.234;
    int no=150;
    double dbl=20.123456;
    printf("character is %d \n",ch);
    printf("string is %s \n",str);
    printf("float value is %f \n",flt);
    printf("integer value is %d \n",no);
    printf("double value is %lf \n",dbl);
    printf("octal value is %o \n",no);
    printf("hexadecimal value is %x \n",no);
    return 0;
                                                                              [3 marks]
    Required: identify three errors in the above program.
                                                                              [2Marks]
f) Explain each of the following terms as used in programming.
    i. scanf
    ii. return 0;
```

g) Write a C program that uses a function to compute circumference of a circle.

[4marks]

h) .develop a flowchart that accepts marks scored by a student in three units; calculate the total marks and average marks. Depending on average marks the grades are assigned as follows:

$$A=70-100$$

$$C=50-59$$

$$D = 40 - 49$$

$$E = 1 - 39$$

[10Marks]

QUESTION TWO [20marks]

- a) Using examples, explain FIVE major classifications of programming languages. [10 Marks]
- b) Using appropriate examples, describe any TWO unary operators used in C programming.

[4Marks]

c) Describe any three preprocessor directives.

[3marks]

d) Write a C statement to evaluate the following equation. Side= $\sqrt{a^2+b^2}$ -2abCOS(x)

[3marks]

QUESTION THREE [20marks]

a) Write a program to display the following output using while loop.

[6Marks]

- 20
- 15
- 10
- 5
- 0
- b) Write a C program that can be used to give an award depending on the average mark of a student using the criteria below [8 marks]

Average mark	Award
>=80	Distinction
>=65	Credit
>=50	Pass
<50	Fail

b) Briefly describe any two classifications of control structures.

[4Marks]

c) Distinguish between the while and do while control structures.

[2 marks]

QUESTION FOUR [20marks]

8	1)	Write a C program to calculate the roots of a quadratic equation Use the quadratic formula	[12 marks]
1)	Study the program below and answer the questions that follow:	
		 #include<stdio.h></stdio.h> Int main() { Int a,b,c; Printf("enter value of a:"); Scanf("%d",&a); Printf("enter value of b:"); Scanf("%d",&b); Printf("enter value of c:"); Scanf("%d",&c) Return 0; } Explain the function of line 2,4,5,6 and 11. 	[5 marks]
c) (3iv	re three differences between compilers and interpreters.	[3 marks]
QU	ES	STION FIVE [20marks]	
	a)	Define the term system development?	[2Marks]
1	b)	What is a pointer?	[2Marks]
•	c)	Write a c program that uses a recursion to compute the factorial of a number wh user. [6 marks]	ich is entered by the
)	d)	Program control structures dictate the flow and execution of the program.	Explain the
		following types of control structures.	[6Marks]
		i. sequence	
		ii. Selection	
		iii. Iteration	:
,	e)	Using an illustration differentiate between local and global variables	[4 marks]